

Bo-Katan Kryze



	1	2	3	4	5
6	7	8	9	10	11
12	13	14			

Mandalorians



	1	2	3	4	
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	1	2	3	4	
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Attack
4



Bo-Katan Kyrze
DUAL PISTOLS

Play when Bo-Katan is attacking.
After attacking, Bo-Katan may do 2 damage to the target.

Attack
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4



Bo-Katan Kyrze
DUAL PISTOLS

Play when Bo-Katan is attacking.
After attacking, Bo-Katan may do 2 damage to the target.

Defend
2



Bo-Katan Kyrze
JETPACK RETREAT

Play when Kyrze is defending.
Move Bo-Katan to any space.

Defend
2



Bo-Katan Kyrze
JETPACK RETREAT

Play when Kyrze is defending.
Move Bo-Katan to any space.

Attack
7



Bo-Katan Kyrze
THE DARK SABER

Play when attacking.
Can only be played against an adjacent character. If the defending character is not destroyed, the player controlling that character may take this card into their hand as a card for their major character(s).

SPECIAL



Bo-Katan Kyrze
JETPACK SURGE

Play anytime on your turn.
Move Bo-Katan up to 6 spaces. Then she does 3 damage to an adjacent character.

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JETPACK SURGE

Play anytime on your turn.
Move Bo-Katan up to 6 spaces. Then she does 3 damage to an adjacent character.

SPECIAL



Bo-Katan Kyrze
STRONGER TOGETHER

Play anytime on your turn.
Move both Mandalorian warriors up to 5 spaces each. Draw 2 cards. If both warriors are destroyed draw an additional card.

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Bo-Katan Kyrze
STRONGER TOGETHER

Play anytime on your turn.
Move both Mandalorian warriors up to 5 spaces each. Draw 2 cards. If both warriors are destroyed draw an additional card.

SPECIAL



Bo-Katan Kyrze
FOR MANDALORE!

Play anytime on your turn.
Take all DUAL PISTOL cards from your discard pile and put them into your draw pile, then reshuffle your draw pile.



Attack **4**
Defend **1**



Attack **4**
Defend **1**



Attack **4**
Defend **1**



Attack **3**
Defend **1**



Attack **3**
Defend **1**



Attack **3**
Defend **2**





