







General Hux






	1	2	3	4	5
6	7	8	9	10	11
12	13				

Elite 1st Order Trooper



	1	2	3	4	
---	---	---	---	---	---



	1	2	3	4	
---	---	---	---	---	---



 <p>Attack 4</p> <p><b>General Hux</b></p> <p><b>COORDINATED ATTACK</b></p> <p>Play when Hux is attacking. The controlling player must choose and discard a card for each of Hux's troopers that can attack the defending character.</p>	 <p>Attack 4</p> <p><b>General Hux</b></p> <p><b>COORDINATED ATTACK</b></p> <p>Play when Hux is attacking. The controlling player must choose and discard a card for each of Hux's troopers that can attack the defending character.</p>	 <p>Attack 4</p> <p><b>General Hux</b></p> <p><b>COORDINATED ATTACK</b></p> <p>Play when Hux is attacking. The controlling player must choose and discard a card for each of Hux's troopers that can attack the defending character.</p>
 <p>Attack 5</p> <p><b>General Hux</b></p> <p><b>RUTHLESS ATTACK</b></p> <p>Play when Hux is attacking. For each of Hux's Troopers that have been destroyed, controlling player discards a card at random.</p>	 <p>Attack 5</p> <p><b>General Hux</b></p> <p><b>RUTHLESS ATTACK</b></p> <p>Play when Hux is attacking. For each of Hux's Troopers that have been destroyed, controlling player discards a card at random.</p>	 <p>Attack 5</p> <p><b>General Hux</b></p> <p><b>CHARGE WEAPON</b></p> <p>Play when Hux is attacking. Reshuffle all FIRE WEAPON cards in your discard pile into your draw pile.</p>
 <p>Attack 5</p> <p><b>General Hux</b></p> <p><b>CHARGE WEAPON</b></p> <p>Play when Hux is attacking. Reshuffle all FIRE WEAPON cards in your discard pile into your draw pile.</p>	<p>SPECIAL</p>  <p><b>General Hux</b></p> <p><b>FIRE WEAPON</b></p> <p>Play anytime on your turn. General Hux and each of his Troopers does 3 damage to one character he can attack. No major character can take more than 3 damage from this card.</p>	<p>SPECIAL</p>  <p><b>General Hux</b></p> <p><b>FIRE WEAPON</b></p> <p>Play anytime on your turn. General Hux and each of his Troopers does 3 damage to one character he can attack. No major character can take more than 3 damage from this card.</p>



