



Galen Erso



	1	2	3	4	5
6	7	8	9	10	11
12	13				

Bodhi Rook



	1	2	3	4	5
6	7	8	9		



Attack
4



Galen Erso

RELUCTANT HERO

Play when Erso is attacking.
If SABOTAGE is in the draw pile of the target character, the attack value is 8.

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SPECIAL




Galen Erso

LEARNED TO LIE

Play anytime on your turn.
Galen does 3 damage to one character he can attack. If SABOTAGE is in another player's draw pile or your discard pile, then Galen may move up to 6 spaces.

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5
Defend



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STALL

Play when Erso is defending.
If the player controlling the target character has SABOTAGE in their draw pile, any additional effects of the attack card are canceled.

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SPECIAL



Galen Erso

SABOTAGE

Play anytime on your turn.
Put this card in another player's draw pile, after 10 cards, or the bottom if there are fewer than 10. When SABOTAGE is drawn by another player it immediately gets shuffled into your draw pile and the player draws another card.



Attack
7

Bodhi Rook

ANXIETY

Play when Rook is attacking.
If SABOTAGE is not in the target character's draw pile then Bodhi takes 2 damage.



Attack
7

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Play when Rook is attacking.
If SABOTAGE is not in the target character's draw pile then Bodhi takes 2 damage.



SPECIAL

Bodhi Rook

CLEARANCE CODES

Play anytime on your turn.
Search your draw pile for SABOTAGE and put it in your hand, then reshuffle the draw pile.



Attack
4

Defend
1



Attack
4

Defend
1



Attack
4

Defend
1



Attack
3

Defend
1



Attack
3

Defend
1



Attack
3

Defend
2





