

Dagobah Luke & Yoda



●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	16	17
18	19	●			

Obi-Wan Force Spirit



●	1	2	3	4	●
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Attack
4*



Luke & Yoda

JEDI TRAINING

Play when Yoda is attacking.
*Add 2 to the attack value if Obi-Wan Force Spirit is alive. Add 1 for each JEDI TRAINING in your discard pile.

Attack
4*



Luke & Yoda

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Play when Yoda is attacking.
*Add 2 to the attack value if Obi-Wan Force Spirit is alive. Add 1 for each JEDI TRAINING in your discard pile.

Attack
4*



Luke & Yoda

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Play when Yoda is attacking.
*Add 2 to the attack value if Obi-Wan Force Spirit is alive. Add 1 for each JEDI TRAINING in your discard pile.

Attack
5*



Luke & Yoda

USE THE FORCE

Play when Yoda is attacking.
*Add 2 if you already have one USE THE FORCE in the discard pile. Add 2 if Obi-Wan Force Spirit is alive. Add 1 for each JEDI TRAINING in the discard pile.

Attack
5*



Luke & Yoda

USE THE FORCE

Play when Yoda is attacking.
*Add 2 if you already have one USE THE FORCE in the discard pile. Add 2 if Obi-Wan Force Spirit is alive. Add 1 for each JEDI TRAINING in the discard pile.

Defend



Luke & Yoda

FORCE ABSORB

Play when Luke is defending.
Luke & Yoda take no damage from the attack. Instead, Luke & Yoda recover damage equal to the attack value.

SPECIAL



Luke & Yoda

ALWAYS IN MOTION

Play anytime on your turn.
Move Luke & Yoda to any space. If Obi-Wan Force Spirit is alive, then playing this card does not count as an action.

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Play anytime on your turn.
Move Luke & Yoda to any space. If Obi-Wan Force Spirit is alive, then playing this card does not count as an action.

SPECIAL



Luke & Yoda

THE FUTURE YOU SEE

Play anytime on your turn.
Draw 2 cards plus an additional card if Obi-Wan Force Spirit is alive. Then look at the top 3 cards each player's deck, and put them back in the same order.



Attack
4*

Obi-Wan Force Spirit

A CERTAIN POINT OF VIEW

Play when Spirit is attacking.

*No damage is done with this attack but instead the player controlling the defending character discards a number of cards equal to the damage that would be done.



Attack
4*

Obi-Wan Force Spirit

A CERTAIN POINT OF VIEW

Play when Spirit is attacking.

*No damage is done with this attack but instead the player controlling the defending character discards a number of cards equal to the damage that would be done.



Attack
5*

Obi-Wan Force Spirit

I CANNOT INTERFERE

Play when Spirit is attacking.

*No damage is done with this attack but instead if a defense card was played, draw a card for each point of damage that would be defended.



Attack
4
Defend
2



Attack
4
Defend
2



Attack
4
Defend
2



Attack
4
Defend
2



Attack
3
Defend
3



Attack
3
Defend
3





