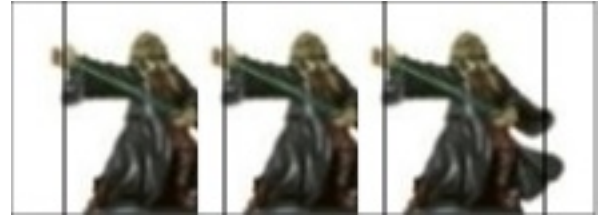


Kit Fisto



	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	16	



Clone Troopers



	1	2	3	
--	---	---	---	--



	1	2	3	
--	---	---	---	--

 <p>Attack 4*</p> <p>Kit Fisto</p> <p>PERSISTENCE</p> <p>Play when Fisto is attacking. *Add 2 to the attack value for each PERSISTENCE in your discard pile.</p>	 <p>Attack 4*</p> <p>Kit Fisto</p> <p>PERSISTENCE</p> <p>Play when Fisto is attacking. *Add 2 to the attack value for each PERSISTENCE in your discard pile.</p>	 <p>Attack 4*</p> <p>Kit Fisto</p> <p>PERSISTENCE</p> <p>Play when Fisto is attacking. *Add 2 to the attack value for each PERSISTENCE in your discard pile.</p>
 <p>Attack 4*</p> <p>Kit Fisto</p> <p>PERSISTENCE</p> <p>Play when Fisto is attacking. *Add 2 to the attack value for each PERSISTENCE in your discard pile.</p>	 <p>Attack 6</p> <p>Kit Fisto</p> <p>CLONE CHARGE</p> <p>Play when Fisto is attacking. After attacking, Fisto may exchange places on the board with either of his Clone Troopers.</p>	 <p>Attack 6</p> <p>Kit Fisto</p> <p>CLONE CHARGE</p> <p>Play when Fisto is attacking. After attacking, Fisto may exchange places on the board with either of his Clone Troopers.</p>
 <p>6 Defend</p> <p>Kit Fisto</p> <p>RICOCHET</p> <p>Play when Fisto is defending. RICOCHET does 2 damage to any one character Fisto can attack at range.</p>	 <p>6 Defend</p> <p>Kit Fisto</p> <p>RICOCHET</p> <p>Play when Fisto is defending. RICOCHET does 2 damage to any one character Fisto can attack at range.</p>	<p>SPECIAL</p>  <p>Kit Fisto</p> <p>FORCE PUSH</p> <p>Play anytime on your turn. Move any character adjacent to Fisto to any empty space. That character receives 2 damage.</p>

SPECIAL



Kit Fisto

FORCE PUSH

Play anytime on your turn.
Move any character adjacent to Fisto to any empty space. That character receives 2 damage.

SPECIAL



Kit Fisto

INSTILL COURAGE

Play anytime on your turn.
Move Fisto and his Clone Troopers up to 4 spaces each. Then one Clone Trooper may recover full damage.

SPECIAL



Kit Fisto

NAUTOLEAN INSIGHT

Play anytime on your turn.
Look at the top card of your draw pile. You may put it in your hand or the discard pile. Do this for the next 2 cards on the top of your draw pile.



Attack **5**

Defend **1**



Attack **5**

Defend **1**



Attack **4**

Defend **1**



Attack **4**

Defend **2**



Attack **4**

Defend **2**



Attack **3**

Defend **3**





