



Moff Gideon




	1	2	3	4	5
6	7	8	9	10	11
12	13				

Death Troopers



1



	1	2	3	4	
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2



	1	2	3	4	
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SPECIAL



Moff Gideon

BURN THEM OUT

Play anytime on your turn.
Choose a character that a Death Trooper can attack to take 3 damage, and move that character up to 3 spaces.

SPECIAL



Moff Gideon

IMPERIAL FORMATION

Play anytime on your turn.
You may move each Death Trooper adjacent to Gideon. Playing this card does not count as an action.

SPECIAL



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IMPERIAL FORMATION

Play anytime on your turn.
You may move each Death Trooper adjacent to Gideon. Playing this card does not count as an action.



Attack
4

Defend
1



Attack
4

Defend
1



Attack
4

Defend
1




Attack
3

Defend
1



Attack
3

Defend
1



Attack
3

Defend
2

