



Finn



	1	2	3	4	5
6	7	8	9	10	11
12	13				



Poe Dameron



	1	2	3	4	5
6	7	8	9		

 <p>Attack 4</p> <p>Finn</p> <p>FORCE AWAKENING</p> <p>Play when Finn is attacking. If this card is defended, draw 2 cards.</p>	 <p>Attack 4</p> <p>Finn</p> <p>FORCE AWAKENING</p> <p>Play when Finn is attacking. If this card is defended, draw 2 cards.</p>	 <p>Attack 4</p> <p>Finn</p> <p>FORCE AWAKENING</p> <p>Play when Finn is attacking. If this card is defended, draw 2 cards.</p>
 <p>Attack 5*</p> <p>Finn</p> <p>STRONG IN THE FORCE</p> <p>Play when Finn is attacking. *If the target is adjacent to Finn, then add 2 to the attack value for each FORCE AWAKENING in your discard pile.</p>	 <p>Attack 5*</p> <p>Finn</p> <p>STRONG IN THE FORCE</p> <p>Play when Finn is attacking. *If the target is adjacent to Finn, then add 2 to the attack value for each FORCE AWAKENING in your discard pile.</p>	 <p>Attack 5*</p> <p>Finn</p> <p>CONCENTRATED FIRE</p> <p>Play when Finn is attacking. *After defense is revealed and without using an action, you may play a Finn, or Poe if Poe can attack the target, basic combat card and add its value to this attack.</p>
<p>SPECIAL</p>  <p>Finn</p> <p>ESCAPE</p> <p>Play anytime on your turn. Move Finn to any empty space. You may reshuffle your discard pile into your draw pile but do not include any FORCE AWAKENING cards.</p>	 <p>Attack 4*</p> <p>Poe Dameron</p> <p>YOU NEED A PILOT</p> <p>Play when Poe is attacking. After attacking, move Poe and Finn up to 4 spaces each.</p>	 <p>Attack 4*</p> <p>Poe Dameron</p> <p>YOU NEED A PILOT</p> <p>Play when Poe is attacking. After attacking, move Poe and Finn up to 4 spaces each.</p>




Attack
8

Poe Dameron
RESISTANCE COMMANDER

Play when Poe is attacking.
After attacking, move Poe up to 8 spaces.


SPECIAL



Poe Dameron
I CAN FLY ANYTHING

Play anytime on your turn.
Move Poe and Finn up to 3 spaces each. Playing this card does not count as an action.

SPECIAL



Poe Dameron
I CAN FLY ANYTHING

Play anytime on your turn.
Move Poe and Finn up to 3 spaces each. Playing this card does not count as an action.

Attack
5

1
Defend



Attack
4

1
Defend



Attack
4

1
Defend



Attack
3

1
Defend



Attack
3

1
Defend



Attack
3

2
Defend







