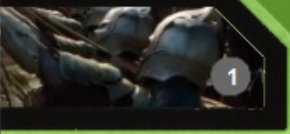


Tauriel

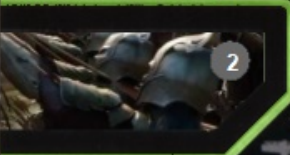


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6	7	8	9	10	11
12					

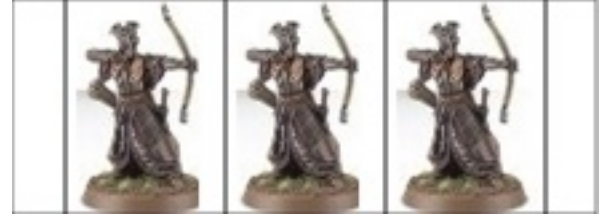
Elven Archers

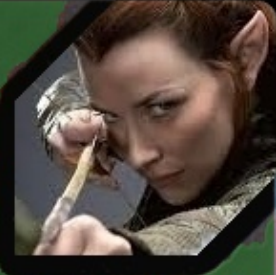
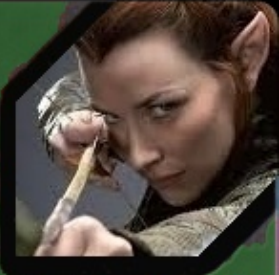
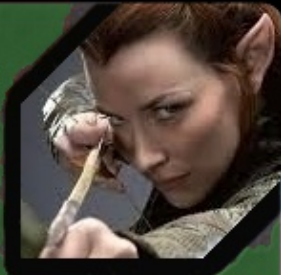


	1	2	3	
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	1	2	3	
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 <p>Attack 4*</p> <p>Tauriel</p> <p>PERCING SHOT</p> <p>Play when Tauriel is attacking. *If the defending character plays a defense card, subtract 2 from its value.</p>	 <p>Attack 4*</p> <p>Tauriel</p> <p>PERCING SHOT</p> <p>Play when Tauriel is attacking. *If the defending character plays a defense card, subtract 2 from its value.</p>	 <p>Attack 4*</p> <p>Tauriel</p> <p>PERCING SHOT</p> <p>Play when Tauriel is attacking. *If the defending character plays a defense card, subtract 2 from its value.</p>
 <p>Attack 3</p> <p>Tauriel</p> <p>QUICK SHOT</p> <p>Play when Tauriel is attacking. Playing this card does not count as an action.</p>	 <p>Attack 3</p> <p>Tauriel</p> <p>QUICK SHOT</p> <p>Play when Tauriel is attacking. Playing this card does not count as an action.</p>	 <p>Attack 3</p> <p>Tauriel</p> <p>QUICK SHOT</p> <p>Play when Tauriel is attacking. Playing this card does not count as an action.</p>
 <p>Attack 3*</p> <p>Tauriel</p> <p>LONG RANGE SHOT</p> <p>Play when Tauriel is attacking. *Add 1 to the attack value for each space between Tauriel and the target. If target is diagonal, add 1.</p>	 <p>Attack 3*</p> <p>Tauriel</p> <p>LONG RANGE SHOT</p> <p>Play when Tauriel is attacking. *Add 1 to the attack value for each space between Tauriel and the target. If target is diagonal, add 1.</p>	<p>SPECIAL</p>  <p>Tauriel</p> <p>LEAPING SHOT</p> <p>Play anytime on your turn. Move Tauriel up to 5 spaces, and she may move through enemies. After moving, do 2 damage to one character Tauriel can attack.</p>

SPECIAL



Tauriel

LEAPING SHOT

Play anytime on your turn.
Move Tauriel up to 5 spaces, and she may move through enemies. After moving, do 2 damage to one character Tauriel can attack.

SPECIAL



Tauriel

TRICK SHOT

Play anytime on your turn.
Tauriel does 2 damage to all characters she can attack. Then move Tauriel up to 4 spaces.

SPECIAL



Tauriel

TRICK SHOT

Play anytime on your turn.
Tauriel does 2 damage to all characters she can attack. Then move Tauriel up to 4 spaces.



Attack
4

Defend
1



Attack
4

Defend
1



Attack
4

Defend
1



Attack
3

Defend
1



Attack
3

Defend
1



Attack
3

Defend
2

