

IG-88



	1	2	3	4	5
6	7	8	9	10	11
12	13				








-Bossk



	1	2	3	4	5
6	7	8	9	10	



 <p>Attack 4</p> <p>IG-88</p> <p><b>BRISTLING WITH GUNS</b></p> <p>Play when IG-88 is attacking. After attacking, IG-88 does 2 damage to all characters he can attack besides the target.</p>	 <p>Attack 4</p> <p>IG-88</p> <p><b>BRISTLING WITH GUNS</b></p> <p>Play when IG-88 is attacking. After attacking, IG-88 does 2 damage to all characters he can attack besides the target.</p>	 <p>Attack 4</p> <p>IG-88</p> <p><b>BRISTLING WITH GUNS</b></p> <p>Play when IG-88 is attacking. After attacking, IG-88 does 2 damage to all characters he can attack besides the target.</p>
 <p>Attack 7*</p> <p>IG-88</p> <p><b>PULSE CANNON</b></p> <p>Play when IG-88 is attacking. *Pulse Cannon continues its line of fire to attack all characters behind the target. Attack value decreases by 2 for each space beyond the initial target and each attacked character can defend.</p>	 <p>Attack 7*</p> <p>IG-88</p> <p><b>PULSE CANNON</b></p> <p>Play when IG-88 is attacking. *Pulse Cannon continues its line of fire to attack all characters behind the target. Attack value decreases by 2 for each space beyond the initial target and each attacked character can defend.</p>	<p>SPECIAL</p>  <p>IG-88</p> <p><b>GRENADE LAUNCHER</b></p> <p>Play anytime on your turn. Grenade Launcher does 4 damage to any one character IG-88 can attack. All characters adjacent to that character receive 3 damage.</p>
<p>SPECIAL</p>  <p>IG-88</p> <p><b>GRENADE LAUNCHER</b></p> <p>Play anytime on your turn. Grenade Launcher does 4 damage to any one character IG-88 can attack. All characters adjacent to that character receive 3 damage.</p>	<p>SPECIAL</p>  <p>IG-88</p> <p><b>FLAMETHROWER</b></p> <p>Play anytime on your turn. Flame Thrower does 3 damage to all characters adjacent to IG-88. You may then move these characters up to 4 spaces each.</p>	<p>Attack 4*</p>  <p>Bossk</p> <p><b>THRILL OF THE HUNT</b></p> <p>Play when Bossk is attacking. *If Bossk does damage with this card, move the attacked character up to 4 spaces.</p>



Attack 4\*

**Bossk**

**THRILL OF THE HUNT**

Play when Bossk is attacking.  
 \*If Bossk does damage with this card, move the attacked character up to 4 spaces.



Attack 7\*

**Bossk**

**SCOREKEEPER'S REWARD**

Play when Bossk is attacking.  
 \*After attacking, if you destroy the defending character, draw 3 cards.



Attack 5

**Bossk**


**HATRED**

Play when Bossk is attacking.  
 After attacking, all characters besides IG-88 and Bossk receive 2 damage.




Attack 4

Defend 1




Attack 4

Defend 1




Attack 4

Defend 1




Attack 3

Defend 1



Attack 3

Defend 1



Attack 3

Defend 2

